



HISTORIC PRESERVATION COMMISSION REGULAR MEETING

April 13, 2022 // 5:45 p.m. // First Floor Conference Room
301 Walnut Street, Windsor, CO 80550

AGENDA

A. CALL TO ORDER

1. Roll Call
2. Review of Agenda by the Board and Addition of Items of New Business to the Agenda for Consideration by the Board

B. CONSENT CALENDAR

1. Approval of the March 9, 2022 minutes

C. BOARD ACTION

1. Application for Certificate of Alteration (COA) – Eaton House

D. DISCUSSION ITEMS

1. Nicole Towne, Communications Coordinator – discuss public relations preparations for Open House
 - a. Various documents (Open House flyer, poster, etc.)
 - b. Trivia worksheet
 - c. Survey
2. Plaques – ordered – 5-6 weeks until delivery. Certificates – final design in process
3. Meeting with DDA – preservation of Main Street Facades – update
4. Caitlin Heusser – update on Preservation Plan proposals

E. COMMUNICATIONS

1. Communications from the Historic Preservation Commission
2. Communications from Town Board liaison
3. Communications from Staff

F. ADJOURN

The Town of Windsor will make reasonable accommodations for access to town services, programs, and activities, and will make special communication arrangements for persons with disabilities. Please call 970-674-2400 by noon on the day prior to the meeting to make arrangements.

Applicants may discuss the requests and the recommendations with staff during normal business hours of 8:00 a.m. to 5:00 p.m., Monday through Friday, except holidays. For the convenience of the applicants, appointments are recommended.

Upcoming Meeting Dates*

<u>Wednesday April 13, 2022</u>	5:45 P.M.	Regular HPC Meeting
<u>Wednesday May 11, 2022</u>	5:45 P.M.	Regular HPC Meeting
<u>Wednesday June 8, 2022</u>	5:45 P.M.	Regular HPC Meeting
<u>Wednesday July 14, 2022</u>	5:45 P.M.	Regular HPC Meeting

- * May not include any Historic Preservation Commission (HPC) work sessions which may be requested and may also be scheduled for these dates. Regular meeting dates may be changed to a work session at the discretion of the Chair when no action items are present.